

Gurk

THE LARGEST MOBILE ROLE PLAYING GAME, EVER.

Gurk is a very large game, in a very small download. Through proprietary techniques Gurk fits over 57,000 map locations, graphics and a full game engine into a file 1/5th the size of this document you're reading.

HOW TO PLAY



1 The world of Gurk as seen by the new player. An Altar and mysterious tower loom in the distance.



2 Gurk supports vast wildernesses with towns, mountains, forests, lakes and dungeons to explore.



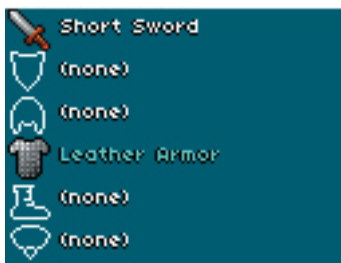
3 Control your party of adventurers as they combat a wide variety of creatures.



4 Explore dank and gloomy dungeons where your torchlight reveals only the path ahead of you.



5 Each player in your party has his own level, experience, stats and equipment.



6 Equipment gained from monsters or bought at stores can be equipped or traded between players.

KEY FEATURES

3 Player Classes

6 Different Lands

29 Dungeon Levels

44 Different Items to Find

23 Unique Monsters

Attack and Healing spells

Ranged and Melee weapons

3 Types of Armor

Experience Points and Levels

Buy and Sell at Shops

TECH INFO

Jar size 63k

MIDP 1.0

Min. screen size 128 x 128

Tested phones Nokia

3100/3200, Sony T610, Motorola V600

CONTACT

For a game demo or more information contact gurk@tronics.org